

# Time table 2024/2025

## CREATIVE MANAGEMENT IN NEW MEDIA ROK 1/II **ON-LINE**

Rector's hours January 7, 2025 (Tuesday) **from 8 AM to 1 PM**

	<b>Monday 06.01</b>	<b>Tuesday 07.01</b>	<b>Wednesday 08.01</b>	<b>Thursday 09.01</b>	<b>Friday 10.01</b>
8:00 – 9:30			<i>Social media analysis</i> <b>mgr Bartosz Kowalczyk</b>		
9:45 – 11:15			<i>Video Game Production</i> <b>prof. UŚ dr Adrian Robak</b>	<i>Pitching workshop 1</i> <b>mgr Joanna Malicka</b>	<i>Video Game Production</i> <b>prof. UŚ dr Adrian Robak</b>
11:30 – 13:00		<i>Basics of directing</i> <b>dr hab. J. Matuszyński</b>	<i>Video Game Production</i> <b>prof. UŚ dr Adrian Robak</b>	<i>Pitching workshop 1</i> <b>mgr Joanna Malicka</b>	<i>Video Game Production</i> <b>prof. UŚ dr Adrian Robak</b>
13:45 – 15:15		<i>Basics of directing</i> <b>dr hab. J. Matuszyński</b>		<i>Copyright</i> <b>dr hab. M.Jankowska-Augustyn</b>	
15:30 – 17:00		<i>Basics of directing</i> <b>dr hab. J. Matuszyński</b>		<i>Copyright</i> <b>dr hab. M.Jankowska-Augustyn</b>	
17:15 – 18:45		<i>Basics of directing</i> <b>dr hab. J. Matuszyński</b>			
19:00 – 20:30		<i>Basics of directing</i> <b>dr hab. J. Matuszyński</b>			

## Time table 2024/2025

### CREATIVE MANAGEMENT IN NEW MEDIA ROK 1/II **ON-LINE**

	<b>Monday 13.01</b>	<b>Tuesday 14.01</b>	<b>Wednesday 15.01</b>	<b>Thursday 16.01</b>	<b>Friday 17.01</b>
8:00 – 9:30			<i>Social media analysis</i> <b>mgr Bartosz Kowalczyk</b>		
9:45 – 11:15			<i>Video Game Production</i> <b>prof. UŚ dr Adrian Robak</b>	<i>Film Development</i> <b>mgr Małgorzata Domin</b>	<i>Animated film</i> <b>mgr Ewa Borysewicz</b>
11:30 – 13:00			<i>Video Game Production</i> <b>prof. UŚ dr Adrian Robak</b>	<i>Film Development</i> <b>mgr Małgorzata Domin</b>	<i>Animated film</i> <b>mgr Ewa Borysewicz</b>
13:45 – 15:15				<i>Copyright</i> <b>dr hab. M.Jankowska-Augustyn</b>	
15:30 – 17:00			<i>Modern art aesthetic problems</i> <b>mgr A. Grzelewska</b>	<i>Copyright</i> <b>dr hab. M.Jankowska-Augustyn</b>	
17:15 – 18:45			<i>Modern art aesthetic problems</i> <b>mgr A. Grzelewska</b>		
19:00 – 20:30			<i>Modern art aesthetic problems</i> <b>mgr A. Grzelewska</b>		

## Time table 2024/2025

### CREATIVE MANAGEMENT IN NEW MEDIA ROK 1/II **ON-LINE**

	<b>Monday 20.01</b>	<b>Tuesday 21.01</b>	<b>Wednesday 22.01</b>	<b>Thursday 23.01</b>	<b>Friday 24.01</b>
8:00 – 9:30			<i>Social media analysis</i> <b>mgr Bartosz Kowalczyk</b>		
9:45 – 11:15			<i>Video Game Production</i> <b>prof. UŚ dr Adrian Robak</b>		<i>Animated film</i> <b>mgr Ewa Borysewicz</b>
11:30 – 13:00	<i>Basics of cinematography</i> <b>mgr Tomasz Woźniczka</b>		<i>Video Game Production</i> <b>prof. UŚ dr Adrian Robak</b>	<i>Pitching workshop 1</i> <b>mgr Joanna Malicka</b>	<i>Animated film</i> <b>mgr Ewa Borysewicz</b>
13:45 – 15:15	<i>Basics of cinematography</i> <b>mgr Tomasz Woźniczka</b>			<i>Pitching workshop 1</i> <b>mgr Joanna Malicka</b>	
15:30 – 17:00		<i>Modern art aesthetic problems</i> <b>mgr A. Grzelewska</b>		<i>Pitching workshop 1</i> <b>mgr Joanna Malicka</b>	
17:15 – 18:45		<i>Modern art aesthetic problems</i> <b>mgr A. Grzelewska</b>		<i>Copyright</i> <b>dr hab. M.Jankowska-Augustyn</b>	
19:00 – 20:30		<i>Modern art aesthetic problems</i> <b>mgr A. Grzelewska</b>		<i>Copyright</i> <b>dr hab. M.Jankowska-Augustyn</b>	

## Time table 2024/2025

### CREATIVE MANAGEMENT IN NEW MEDIA ROK 1/II **ON-LINE**

	<b>Monday 27.01</b>	<b>Tuesday 28.01</b>	<b>Wednesday 29.01</b>	<b>Thursday 30.01</b>	<b>Friday 31.01</b>
8:00 – 9:30			<i>Social media analysis</i> <b>mgr Bartosz Kowalczyk</b>		
9:45 – 11:15		<i>Film Development</i> <b>mgr Małgorzata Domin</b>	<i>Video Game Production</i> <b>prof. UŚ dr Adrian Robak</b>		<i>Animated film</i> <b>mgr Ewa Borysewicz</b>
11:30 – 13:00	<i>Basics of cinematography</i> <b>mgr Tomasz Woźniczka</b>	<i>Film Development</i> <b>mgr Małgorzata Domin</b>			<i>Animated film</i> <b>mgr Ewa Borysewicz</b>
13:45 – 15:15	<i>Basics of cinematography</i> <b>mgr Tomasz Woźniczka</b>	<i>Film Development</i> <b>mgr Małgorzata Domin</b>			
15:30 – 17:00					
17:15 – 18:45					
19:00 – 20:30					